**Team 25**

**Client: NTT Data**

**Project Abstract: A Virtual Reality Simulation of riding in a Self-Driving Car**

**Bi-weekly report Dated: 22/11/2019**

1. **Overview of the last two weeks:**

In the past two weeks, our team has had a skype meeting with Nadia to gather the

specific requirements for our project. We then followed up on the meeting, listed out our tasks, and then split them for each team member for the week(this includes creating user personas, creating a MoSCoW list of features, generating use-case diagrams, etc.) Whilst working on the *requirements* part of the project, all the team members are also doing further research on how we will be creating the VR self-driving car simulation environment on Unity.

1. **Completed tasks:**
   1. The framework of the project
   2. DevOps setup
   3. MoSCoW list completed
   4. Project website created
2. **Project Status**:

We are slightly behind our original plan, but our catching up swiftly.

1. **By the end of the next two weeks, we should have completed:**
2. Sketches
3. Use-diagram
4. Persona
5. An embryonic form of our prototype
6. **Plan for the next two weeks:**

* During the lab session next Tuesday, our team will:

1. Discuss the MoSCoW list of features, make sure everybody agrees on it and knows the exact meaning of every feature on the list.
2. Drawing sketches for the first prototype, including:

* Sketch for the car selection part
* Sketch for the in-car perspective.

1. Draw the use-case diagram for the first prototype.
2. Distributing the coding work for the first prototype

* During the lab session on the following week, our team will:

1. Evaluate the work each team member has done
2. Discuss about encountered problems

* Meanwhile every team member should do the following things on their own:

1. Continue learning Unity and C#
2. Look for more, interesting and relevant projects and learn from them
3. Gathering some useable car models and landscape models.

* Other work to be done:
* Talk to the Lab Teaching Assistant about the asset request (The gloves as well as 3-D model)
* Finish the user personas
* Ask about access to VR lab